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MAR 31 2005

NO. 857

P. 2

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of: Paulsen

Attorney Docket No.: IGT1P026/P-256

Application No.: 09/819,152

Examiner: Jones, Scott E.

Filed: March 27, 2001

Group: 3713

Title: INTERACTIVE GAME PLAYING
PREFERENCES

CERTIFICATE OF FACSIMILE TRANSMISSION

I hereby certify that this correspondence is being transmitted by facsimile to the U.S. Patent and Trademark Office on March 31, 2005.

Signed:

Tomika Thomas
Tomika Thomas**APPLICANT INITIATED INTERVIEW REQUEST FORM**Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

Tentative Participants:

- | | |
|------------------|----------------|
| 1) David Olynick | 2) Keith Moore |
| 3) | 4) |

Proposed Date of Interview: April 7th

Proposed Time: 10 AM

Type of Interview Requested:

☐ Telephone ☒ Personal ☐ Video ConferenceExhibit to be Shown or Demonstrated: ☐ Yes ☒ No

If yes, provide brief description:

ISSUES TO BE DISCUSSED

Issues (Rej., Obj., etc.)	Claims/ Fig., #s	Prior Art	Discussed	Agreed	Not Agreed
1) 103 rejection	all	walker, Microsoft	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
2)			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
3)			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
4)			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

BRIEF DESCRIPTION OF ARGUMENTS TO BE PRESENTED:

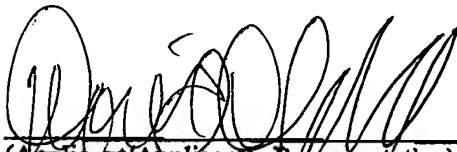
Applicant combination does not teach all elements of the recited claims. Examiner has stated that Microsoft teaches "a simulated game presentation, wherein the simulated game presentation is for allowing a user to determine the effects of different game feature settings on the game presentation prior to initiating wagering game play on the gaming machine where the wager is not required to view the simulated game presentation." Applicant is having difficulty finding this teaching in the Microsoft reference and would like to discuss with Examiner.

In the flow diagrams of FIGs. 10a, 10b, 11a and 11b, Walker shows that when the gaming machine is configured with preference settings it is always done before wagering game play begins and there is not an opportunity to view the effects of the preference settings unless wagering game play is initiated. Thus, in Walker, to view the effects of preference setting one must make a wager on a game. A simulated game presentation where "the wager is not required to view the simulated game presentation" is not described in Walker.

An interview was conducted on the above-identified application on

4/7/05

*Note: This form should be completed by applicant and submitted to the examiner in advance of the interview (see MPEP §713.01). This application will not be delayed from issue because of applicant's failure to submit a written record of this interview. Therefore, applicant is advised to file a statement of the substance of this interview (37 CFT 1.33(b)) as soon as possible.


(Applicant/Applicant's Representative)
Signature)


(Examiner/SPE Signature)